

Terms & Conditions

Effective Date: [Insert Date]

Welcome to resonalab.com, the official website of Resona, a company incorporated in Turkey. These Terms & Conditions ("Terms") govern your access to and use of our website and services. By using our site, you agree to be bound by these Terms.

1. Services Provided

Resona promotes and provides access to the Resona Unreal Engine (UE) plugin for game developers. Some features of our site may require a subscription and payment.

2. Eligibility

By using our website, you confirm that you are at least 18 years old or have the legal capacity to enter into these Terms under applicable law.

3. User Accounts

You may be required to register to access some services. During registration, you must provide your name and email. You are responsible for maintaining the confidentiality of your account.

4. Payments and Subscriptions

We use Stripe to process payments. Some services are offered via recurring subscription. All payments are non-refundable unless otherwise stated in writing.

5. Prohibited Use

You agree not to:

- Use our site for any unlawful purpose
- Attempt to breach or interfere with our systems
- Reproduce or redistribute any part of the site or plugin without permission

6. Intellectual Property

All content on resonalab.com, including logos, branding, plugin materials, and website code, is owned by Resona or its licensors and protected by copyright laws.

7. Limitation of Liability

Resona shall not be liable for any indirect, incidental, or consequential damages arising out of your use or inability to use our services.

8. Governing Law

These Terms shall be governed by the laws of Turkey. Any disputes shall be brought exclusively before the courts of Turkey, unless otherwise required by applicable law.

9. Changes to Terms

We reserve the right to update these Terms at any time. Continued use of the site after updates constitutes your acceptance of the new Terms.

10. Contact

For any questions regarding these Terms, please contact us at info@resonalab.com.